



**Genre:**  
2.5D MMORPG

**Platform:**  
PC

**Developer:**  
Sanco Network Co. Ltd

**Publisher:**  
Varuna Technologies Sdn. Bhd.

**Official Website:**  
[war.varunagames.com](http://war.varunagames.com)

# THE GREAT WAR

## Introduction

The Genotians are suffering from diseases from their early experiments on gene therapy. Their attempt to overrule the Federation have failed and turned into a war-zone which lasted 5 years. Attempting to cure the diseases that has devastated the race, they searched everywhere for some technology that could save them until they discover Chaos Island and the supernatural powers of Tears of Chaos.

Prince Judd was exiled from Dragon Cage City severely injured after bloody war over being the emperor. Nora, Princess of Natarian, used the power of the Tears of Chaos to save his life and eventually fell in love during his recovery period. Unfortunately, Natarian customs forbid marrying people of different races. Spurned by her people, they returned to Dragon Land with the Tears of Chaos. Once again engaging a war for emperorship, he was victorious. The newly crowned Emperor and Princess Nora were married.

The Natarians revoke their treaty with the Draconians when they found out the Tears of Chaos had been stolen. Without the aid of the gem, the Natarian Elders began to die. Luna, involuntarily stepped into the leader's seat and train Natarians into great warriors fighting off the Draconians and Genotians. In a desperate maneuver, Luna spread rumors to the Genotians that the Draconians also had the Tears of Chaos. Many Draconians were killed when the Genotians attacked them without cause.

And so began "The Great War". Closed beta begins in August 2009, register as a hero at [war.varunagames.com](http://war.varunagames.com)!

## Game Features

### **WAR System**

The Race War is breathtaking since there are three different races battling; nobody knows who will win the war. WAR online also holds Border War, five days a week in preparation for Resource War. The winning race of Resource war controls the battle field mines until the next Resource War.

### **Mount System**

The Mount system not only allows you to ride on it but to fight on it as well. The Mount system increases your moving speed and even your character attributes. The Mounts are a mixture of the olden days from mounting a beast till modern day Harley Davidson motorbikes according to your preference.

### **Growth System**

The Growth system is a unique system. It allows players to create and upgrade their equipment. With this system a player only needs create a single set of equipment. You can upgrade each item both in terms of level and quality; including weapons, armor, eudemons, gems and even mounts!

### **In-Game Credit Card System**

Players who meet the requirements will get in-game credit card automatically. When players reached level 30, they will be allowed to buy items with diamonds (item mall points) by borrowing from Central Bank. In-game credit card is totally interest free with expiry date. Moreover, if you are unhappy in any way with the items you purchase from mall, you will never have to pay back your debt.

